

Dungeons & Dragons Special Components used in Magic Item Creation

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Compiled by Alex Cresswell (alex@cresswell.org)

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Special Item Components

Items have a rating of 1 to 5 in a category, or for use in crafting a specific item.

Items that fall into a category may be used to craft any item that requires a spell from the same category.

Items that are used to create a specific item are only useful in the creating of a specific item.

Special Components may be substituted for purchased components in the creation of any magic item.

Special components may be combined to lower the cost of creating an item, but each component may only account for a maximum of 50% of the creation cost of an item.

A special component must be used to create one item. It may not be split up to be used on several different items.

Special Component's Value:

Rating	Value
1	(CR)(CR)*5
2	(CR)(CR)*10
3	(CR)(CR)*15
4	(CR)(CR)*20
5	(CR)(CR)*25

Example:

A cleric with the craft arms and armor feat decides to use a unicorn's horn to create a magical weapon.

Already has a +1 heavy mace, which he wants to be a +1 bane (evil outsider) holy weapon, which is the equivalent of a +4 weapon.

The base price of his weapon is 32,000gp, but it is already +1 (worth 2000gp), so the price to add the enchantments drops to 30,000gp. Half of 30,000gp gives us the creation cost of 15,000gp.

The unicorn was no ordinary beast, but a legendary creature of good, it's CR was 13.

The creature's horn has a rating of 5 when used to enchant a weapon with +1, or the holy property,

and a rating of 3 when used to add the bane(evil outsider) property.

The value when used for the rating 5 enchantments is $13*13*25 = 4225$

The value when used for the rating 3 enchantments is $13*13*15 = 2535$

First he adds the bane (evil outsider) quality to his mace. Since this enchantment is equivalent to a +1, the creation cost is $(8000gp - 2000gp) / 2 = 3,000gp$

He uses the horn to provide 1,500gp (50%) of the components, then pays the remaining 1,500gp.

Now he enchants the mace with the holy quality bringing the weapon from +2 to +4. The creation cost is 12,000gp.

He has used 1,500gp towards the bane quality leaving $4,225gp - 1,500gp = 2,725gp$ towards the holy quality.

He must pay $12,000gp - 2,725gp = 9,275gp$ for the remaining components.